

# Package: hazer (via r-universe)

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**Title** Identifying Foggy and Cloudy Images by Quantifying Haziness

**Version** 1.1.1

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**Description** Provides a set of functions to estimate haziness of an image based on RGB bands. It returns a haze factor, varying from 0 to 1, a metric for fogginess and cloudiness. The package also presents additional functions to estimate brightness, darkness and contrast rasters of the RGB image. This package can be used for several applications such as inference of weather quality data and performing environmental studies from interpreting digital images.

**Depends** R (>= 3.3.0)

**Suggests** jpeg, testthat, knitr, rmarkdown

**License** AGPL-3 | file LICENSE

**Encoding** UTF-8

**LazyData** true

**RoxygenNote** 6.0.1.9000

**URL** <https://github.com/bnasr/hazer/>

**BugReports** <https://github.com/bnasr/hazer/issues>

**VignetteBuilder** knitr

**NeedsCompilation** no

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**Repository** <https://bbcrown.r-universe.dev>

**RemoteUrl** <https://github.com/cran/hazer>

**RemoteRef** HEAD

**RemoteSha** e165c5163a76de2742763e6be00386dfaec3b10d

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*getBrightness*      *The brightness map of an image (0 to 1).*

### Description

The brightness map of an image (0 to 1).

### Usage

`getBrightness(rgbArray)`

### Arguments

`rgbArray`      RGB array (W x H x 3) where the third dimension contains R, G and B channels, values varying from 0 to 1.

### Value

a numeric matrix (W x H) giving the brightness for each pixel of the image.

### See Also

[getDarkness](#), [getContrast](#) and [getHazeFactor](#)

### Examples

```
library(jpeg)

img <- readJPEG(system.file("img", "Rlogo.jpg", package="jpeg"))

b <- getBrightness(img)

par(mfrow=c(2,1), mar = c(0.5, 1, 0.5, 1))

plotRGBArray(img)
plotRGBArray(b)
```

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getContrast	<i>The contrast map of an image (0 to 1).</i>
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## Description

The contrast map of an image (0 to 1).

## Usage

```
getContrast(rgbArray)
```

## Arguments

rgbArray	RGB array (W x H x 3) where the third dimension contains R, G and B channels, values varying from 0 to 1.
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## Value

a numeric matrix (W x H) giving the contrast for each pixel of the image.

## See Also

[getDarkness](#), [getBrightness](#) and [getHazeFactor](#)

## Examples

```
library(jpeg)

img <- readJPEG(system.file("img", "Rlogo.jpg", package="jpeg"))

c <- getContrast(img)

par(mfrow=c(2,1), mar = c(0.5, 1, 0.5, 1))

plotRGBArray(img)
plotRGBArray(c)
```

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getDarkness	<i>The darkness map of an image (0 to 1).</i>
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## Description

The darkness map of an image (0 to 1).

## Usage

```
getDarkness(rgbArray)
```

**Arguments**

`rgbArray`      RGB array (W x H x 3) where the third dimension contains R, G and B channels, values varying from 0 to 1.

**Value**

a numeric matrix (W x H) giving the darkness for each pixel of the image.

**See Also**

[getContrast](#), [getBrightness](#) and [getHazeFactor](#)

**Examples**

```
library(jpeg)

img <- readJPEG(system.file("img", "Rlogo.jpg", package="jpeg"))

d <- getDarkness(img)

par(mfrow=c(2,1), mar = c(0.5, 1, 0.5, 1))

plotRGBArray(img)
plotRGBArray(d)
```

`getHazeFactor`      *The haze factor for a given RGB array.*

**Description**

The haze factor for a given RGB array.

**Usage**

```
getHazeFactor(rgbArray, mu = 5.1, nu = 2.9, sigma = 0.2461)
```

**Arguments**

<code>rgbArray</code>	RGB array (W x H x 3) where the third dimension contains R, G and B channels, values varying from 0 to 1.
<code>mu</code>	function parameter
<code>nu</code>	function parameter
<code>sigma</code>	function parameter

**Value**

a list of two numeric values:haze as haze degree and A0 as the global atmospheric light

**See Also**

[getDarkness](#), [getBrightness](#) and [getContrast](#)

**Examples**

```
library(jpeg)

img <- readJPEG(system.file("img", "Rlogo.jpg", package="jpeg"))

h <- getHazeFactor(img)
d <- getDarkness(img)
b <- getBrightness(img)
c <- getContrast(img)

par(mfcol = c(2, 2), mar = c(0.5, 0.5, 0.5, 0.5))

plotRGBArray(img)
mtext(text = 'RGB', side = 3, line = -2, adj = 0.05, font = 2, col = 'red')
mtext(text = paste0('Hazeness: ', signif(h$haze, 2)), side = 1, line = -2, adj = 0.05)
mtext(text = paste0('A0: ', signif(h$A0, 2)), side = 1, line = -1, adj = 0.05)

plotRGBArray(d)
mtext(text = 'Darkness', side = 3, line = -2, adj = 0.05, font = 2, col = 'red')

plotRGBArray(b)
mtext(text = 'Brightness', side = 3, line = -2, adj = 0.05, font = 2, col = 'red')

plotRGBArray(c)
mtext(text = 'Contrast', side = 3, line = -2, adj = 0.05, font = 2, col = 'red')
```

**plotRGBArray**

*Plotting an RGB array on the graphics.*

**Description**

Plotting an RGB array on the graphics.

**Usage**

```
plotRGBArray(rgbArray, xlim = c(0, 1), ylim = c(0, 1), ...)
```

**Arguments**

rgbArray	RGB array (W x H x 3) where the third dimension contains R, G and B channels, values varying from 0 to 1.
xlim	range of the x axis.
ylim	range of the y axis.
...	graphical parameters passed to the plot function

**Value**

a rasterImage output plotted on the base R graphics.

**See Also**

[plotRGBArray](#) wraps the `graphics::rasterImage` function

**Examples**

```
library(jpeg)
img <- readJPEG(system.file("img", "Rlogo.jpg", package="jpeg"))
plotRGBArray(img)
```

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